To keep track of your progress so far describe how you have used the sequencing techniques in your song so far making sure you explain what they mean.

Some explanations have been given below to help so read the text first.

In sequencing quantising is the process of aligning a set of musical notes to a particular setting. This results in notes being set on beats and on exact fractions of beats. MIDI sequencers typically include quantisation. In this case, the gridlines of this timing grid are set beforehand. When you quantise a certain group of MIDI notes in a song, the program moves each note to the closest point on the timing grid.

Q. If you have played in a musical part such as chords or a melody describe what quantise is and how to play it in to your track.

Panning is the process of controlling the relative position of a sound in a stereo field during mixdown or recording using a pan-pot.   
Stereo is not just sound coming from two speakers. It is two different sounds coming from two speakers. This "Difference" is a difference in time.  All that means is that there might be a tiny delay between the time the sound comes from one speaker, and the time it comes out of the other.   
Since we have two ears, our brains can measure the difference in time between 2 sounds entering our ears. By doing this the brain calculates where things are in relation to us.

Q. Describe what stereo is and how have you used it in your track?

Q. Explain what panning is and how you have used or how you could use panning.

Q. describe how you have used the following techniques in your piece so far.

Clicking in notes

Playing in notes

Using quantise

Copying regions

Automation

Effects

Splitting regions

Looping bars

Importing loops such as drums

Panning and stereo